

# Kensal Green Cemetery - A Concise Guide

## Additional location information

In the Concise Guide we have tried to give sufficient information for you to find all the monuments listed. Some are extremely obvious, such as Casement and Soyer, some are identifiable from the description once you are close and a few are not close to a path and may be difficult to locate. In addition, some of the inscriptions are unreadable.

The map in the Concise Guide should get you close and we have included photographs of the less obvious ones to aid identification. However, we recognise that additional help may be useful, so this document lists the “what3words” references for all those listed. These can be used with the what3words app on a mobile phone with GPS to get you to within about 3m of the location. For additional guidance see the end of this document.

This document lists the monuments in order by the reference number in the 2<sup>nd</sup> edition of the guide, not by name. You will need a copy of the 2<sup>nd</sup> Edition of the Concise Guide to use this. The reference numbers from the 1<sup>st</sup> edition are also given.

The Concise Guide is available from the guide on tours or online at

[www.kensalgreen.co.uk/publications](http://www.kensalgreen.co.uk/publications) . It costs £4.50.

| 2 <sup>nd</sup> Ed No. | what3words                 | 1 <sup>st</sup> Ed No. |
|------------------------|----------------------------|------------------------|
| 1                      | ///call.riders.when        | 1                      |
| 2                      | ///valve.hype.parade       | 5                      |
| 3                      | ///rarely.formed.bucket    | 6                      |
| 4                      | ///short.blocks.models     |                        |
| 5                      | ///drank.pines.themes      | 2                      |
| 6                      | ///offers.rash.cooks       | 4                      |
| 7                      | ///mint.risk.crisis        | 3                      |
| 8                      | ///grades.woes.reap        | -                      |
| 9                      | ///visit.spring.caller     | 13                     |
| 10                     | ///couple.tape.toward      | 14                     |
| 11                     | ///intro.dimes.dishes      | 21                     |
| 12                     | ///hurray.battle.glitz     | 15                     |
| 13                     | ///tops.motion.price       | 9                      |
| 14                     | ///shunts.beyond.renew     | 18                     |
| 15                     | ///shock.invite.trucks     | 19                     |
| 16                     | ///dull.tour.cakes         | 20                     |
| 17                     | ///pills.knee.soil         | -                      |
| 18                     | ///stones.during.gone      | 10                     |
| 19                     | ///vivid.smooth.neat       | 17                     |
| 20                     | ///price.looked.hills      | 16                     |
| 21                     | ///secret.poker.envy       | 11                     |
| 22                     | ///prompting.riders.happen | 12                     |
| 23                     | ///talked.brick.priced     | 23                     |
| 24                     | ///magma.tins.itself       | -                      |
| 25                     | ///snack.wished.train      | -                      |
| 26                     | ///also.covers.form        | -                      |

| 2 <sup>nd</sup> Ed No. | what3words                 | 1 <sup>st</sup> Ed No. |
|------------------------|----------------------------|------------------------|
| 27                     | ///shell.hill.flying       | 25                     |
| 28                     | ///taps.lives.bonds        | 28                     |
| 28                     | ///envy.layers.soup        | 28                     |
| 29                     | ///rinse.skill.duck        | 24                     |
| 30                     | ///snap.latest.level       | 26                     |
| 31                     | ///shack.tilt.tubes        | 27                     |
| 32                     | ///smashes.packet.ruins    | 33                     |
| 33                     | ///sprint.mock.answer      | 29                     |
| 34                     | ///motel.into.could        | 30                     |
| 35                     | ///terms.firm.poetic       | -                      |
| 36                     | ///rail.proper.space       | 31                     |
| 37                     | ///glitz.penny.rider       | 32                     |
| 38                     | ///bumpy.loaded.bunny      | -                      |
| 39                     | ///inner.medium.camp       | -                      |
| 40                     | ///spices.scenes.mimic     | 50                     |
| 41                     | ///fuels.legs.pushed       | 49                     |
| 41                     | ///daring.sides.edit       | 49                     |
| 42                     | ///rated.known.kite        | 51                     |
| 43                     | ///using.slang.rewarding   | 45                     |
| 44                     | ///stray.deflection.lively | 39                     |
| 44                     | ///shock.strict.energetic  | 39                     |
| 45                     | ///played.coffee.nests     | 52                     |
| 46                     | ///ahead.chat.supply       | 38                     |
| 47                     | ///crib.sling.cool         | 41                     |
| 48                     | ///claims.lots.rash        | 34                     |
| 49                     | ///agent.tonic.cages       | 37                     |

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| 2 <sup>nd</sup> Ed No. | what3words                | 1 <sup>st</sup> Ed No. |
|------------------------|---------------------------|------------------------|
| 50                     | ///saves.former.scuba     | -                      |
| 51                     | ///oasis.folds.boats      | 35                     |
| 52                     | ///claps.appear.store     | 40                     |
| 52                     | ///struck.fluid.type      | 40                     |
| 53                     | ///asking.bared.tests     | 42                     |
| 54                     | ///faces.parks.kinds      | 46                     |
| 55                     | ///feared.nearly.judges   | -                      |
| 56                     | ///staple.farm.pocket     | 44                     |
| 57                     | ///dishes.decks.motel     | 47                     |
| 57                     | ///waddle.code.shots      | 47                     |
| 58                     | ///sentences.entry.riders | 48                     |
| 58                     | ///sentences.entry.riders | 48                     |
| 59                     | ///future.enter.exile     | 36                     |
| 60                     | ///wanted.votes.broad     | 43                     |
| 61                     | ///groups.older.firmly    | 55                     |
| 62                     | ///cliff.shins.modest     | 59                     |
| 63                     | ///voting.pouch.quit      | 56                     |
| 64                     | ///tides.vast.formed      | 53                     |
| 65                     | ///images.asleep.club     | 58                     |
| 66                     | ///flood.agree.salads     | 54                     |
| 67                     | ///boot.much.nails        | 57                     |
| 68                     | ///fever.runs.stops       | 60                     |

| 2 <sup>nd</sup> Ed No. | what3words                  | 1 <sup>st</sup> Ed No. |
|------------------------|-----------------------------|------------------------|
| 69                     | ///sums.toast.staple        | 62                     |
| 70                     | ///kings.flag.hooks         | 61                     |
| 71                     | ///golf.porch.record        | 63                     |
| 72                     | ///thus.parent.dirt         | 64                     |
| 73                     | ///learn.jungle.booth       | 65                     |
| 74                     | ///universally.finger.props | 66                     |
| 75                     | ///powder.lonely.hills      | -                      |
| 76                     | ///tune.hired.tidy          | 67                     |
| 76                     | ///boats.crass.lance        | 67                     |
| 77                     | ///phones.fever.survey      | 68                     |
| 78                     | ///dart.funny.epic          | 70                     |
| 79                     | ///span.amused.puppy        | 69                     |
| 80                     | ///lamps.chart.sand         | 71                     |
| 81                     | ///fairly.phones.glove      | 72                     |
| 82                     | ///think.gears.soup         | -                      |
| 83                     | ///planet.recall.cowboy     | 73                     |
| 84                     | ///asleep.easy.output       | -                      |
| 84                     | ///glass.alert.leap         | 74                     |
| 85                     | ///drew.danger.actual       | 75                     |
| 85                     | ///expert.slick.globe       | 75                     |
| 86                     | ///lock.exit.mops           | 77                     |
| 87                     | ///foil.radio.heavy         | 76                     |

### Notes:

- When the 2<sup>nd</sup> Edition was prepared (early 2026) No. 4 had a temporary wooden marker because of a recent additional burial. We anticipate the memorial described in the guide will be replaced.
- There are more people included in the 2<sup>nd</sup> Edition of the Concise Guide than the 1<sup>st</sup>, hence the gaps.
- The readings were generally taken while standing in front of the monument, on the path side where relevant.
- In theory each what3words reference repeatably identifies a 3m square. However, we've noticed that there can be some variability in those readings.
- Some of the reference numbers on the map are associated with two memorials (those in **red**). In most cases they are sufficiently far apart to have separate what3words references.

We hope you find this useful.

If you have any suggestions or queries, or detect any errors, please email [john@kensalgreen.co.uk](mailto:john@kensalgreen.co.uk).

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## Finding locations using what3words


### 1 WHAT IS what3words?

The what3words system considers the world divided into 3 metre squares. Each square can be referred to using a string of three words.

For example, the memorial to the Brunels is at `///thus.parent.dirt`<sup>1</sup>

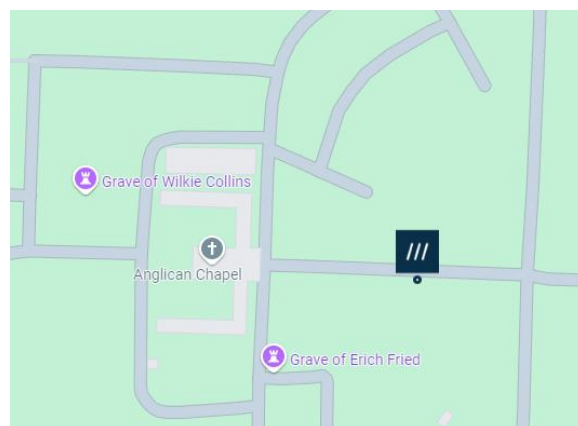
There is a website at: [what3words.com](https://www.what3words.com)

### 2 WHAT DO YOU NEED?

- A mobile phone which can use GPS to identify its location (pretty much any modern smartphone),
- The what3words app from the appropriate app store, 
- A signal at the location, wireless, 4G or 5G.
- Exposure to sufficient GPS satellite signals. Generally, this means being in the open air. There can be issues with heavily built-up areas with tall buildings.

### 3 FINDING A LOCATION

- Ensure the location function is ON,
- Start the what3words app,
- Enter the three-word reference, separating the words with full stops, not spaces, (you don't need to enter `///`)
- It may give a number of alternatives, select the correct one (see 4.1 below),
- A map will appear showing the location with the `///` icon. Your current location will be marked with a blue blob.
- You should then be able to navigate to the location.
- You can zoom in and out and pan around the map.
- You can click on "Navigate" and activate a "compass" pointer to point the direction.



### 4 OTHER ISSUES

#### 4.1 Limitations

- The system uses some words that sound alike and also some words in their singular and plural forms. This can lead to confusion, so be careful.
- The app may give several alternatives based on possible input errors. These will usually be in different countries so this should not normally be a problem.

For example, `///thus.parent.dirt` may give you these options:

`///thus.parent.dirt`

near Bayswater, London

`///thus.parents.dirt`

near Eagle River, Wisconsin

`///thus.parenting.dirt`

near Panzhihua, Sichuan

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<sup>1</sup> Strictly speaking, that location is directly in front of the memorial.